

No aids are permitted, except an approved basic scientific calculator. Show all your work. Correct answers with little or no supporting work will not be given credit. Write legibly.

Find the general solution of the system  $X' = AX$ , where

$$A = \begin{pmatrix} \lambda & 1 & 0 \\ 0 & \lambda & 1 \\ 0 & 0 & \lambda \end{pmatrix}$$

Let  $X(t) = \begin{pmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \end{pmatrix}$ .  $\begin{pmatrix} x_1' \\ x_2' \\ x_3' \end{pmatrix} = \begin{pmatrix} \lambda & 1 & 0 \\ 0 & \lambda & 1 \\ 0 & 0 & \lambda \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$

$$x_1' = \lambda x_1 + x_2 \quad (1)$$

$$x_2' = \lambda x_2 + x_3 \quad (2)$$

$$x_3' = \lambda x_3 \quad (3)$$

From (3).  $x_3(t) = C_3 e^{\lambda t}$

(+4)

Then  $x_2' = \lambda x_2 + C_3 e^{\lambda t}$  (4)

Assume  $x_2(t) = C_2 e^{\lambda t} + \alpha t e^{\lambda t}$  (5)

Substituting (5) into (4)

$$C_2 \lambda e^{\lambda t} + \alpha e^{\lambda t} + \alpha t \lambda e^{\lambda t} = \lambda C_2 e^{\lambda t} + \lambda \alpha t e^{\lambda t} + C_3 e^{\lambda t}$$

implies that  $\alpha = C_3$  So  $x_2(t) = C_2 e^{\lambda t} + C_3 t e^{\lambda t}$

(+4)

Then  $x_1' = \lambda x_1 + C_2 e^{\lambda t} + C_3 t e^{\lambda t}$  (6)

Assume  $x_1(t) = C_1 e^{\lambda t} + \alpha t e^{\lambda t} + \beta t^2 e^{\lambda t}$  (7)

Substituting (7) into (6)

$$C_1 \lambda e^{\lambda t} + \alpha e^{\lambda t} + \alpha t \lambda e^{\lambda t} + \beta 2t e^{\lambda t} + \beta t^2 \lambda e^{\lambda t} = \lambda C_1 e^{\lambda t} + \lambda \alpha t e^{\lambda t} + \lambda \beta t^2 e^{\lambda t} + C_2 e^{\lambda t} + C_3 t e^{\lambda t}$$

implies that  $\alpha = C_2, \beta = \frac{C_3}{2}$

So  $x_1(t) = C_1 e^{\lambda t} + C_2 t e^{\lambda t} + C_3 \frac{t^2}{2} e^{\lambda t}$

(+4)

$$X(t) = \begin{pmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \end{pmatrix} = C_1 e^{\lambda t} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + C_2 e^{\lambda t} \begin{pmatrix} t \\ 1 \\ 0 \end{pmatrix} + C_3 e^{\lambda t} \begin{pmatrix} \frac{t^2}{2} \\ t \\ 1 \end{pmatrix}$$

(+3)