

# Software Engineer

## Job Description:

MESH Solutions Division, a DSCI Company, is seeking qualified applicants for a position as a Software Engineer. The successful candidate must have related experience in order to fulfill technological, research and administrative duties. The candidate must possess a working of software development and the development cycle. Candidates must be familiar with standard software development practices and the use of source control. The candidate must be highly organized with the ability to multi-task, meet rigorous deadlines and work in a small development team. Candidates must have well-developed communication, critical thinking and reading skills.

## Technical Requirements:

- Strong knowledge of C++, C#, .NET Framework
- Experienced with networking protocols (DIS/HLA)
- Ability to work in a multithreaded environment
- Designing, developing, debugging object-oriented software in a windows environment
- Ability to write Dynamic Link Libraries and device drivers
- Ability to develop in a multi-language environment
- Write clean, efficient code and documentation of code
- Experience with VBS2 or ARMA2 game systems

## Additional Requirements:

- Experience with source code repository (SVN preferred)
- Ability to work in small development team and collaborate
- Excellent verbal, writing and organization skills
- Experience with graphics programming is a plus (DirectX, OpenGL)
- Experience with Department of Defense operations is a plus

**U.S. Citizenship Required:** Yes

**Years of Experience Required:** 3 – 5

**Security Level Required:** Yes

**Level of Education Required:** Bachelor's Degree

## Location(s):

Orlando, FL 32826 (USA)